

Snap Snap Point

Snap Snap Point will probably soon take the place of rock paper scissors in popular culture and you are in on the ground floor! It's so new I don't even have all the details worked out and I'm not even positive it's fun. I'm kidding. It's awesome!

Get in groups of three. When everyone is in his or her group and quiet you yell "snap, snap, point." Everyone snaps his or her fingers when you say "snap." When you get to "point" each person has to point at one of the two people in the group. You can't point at yourself. Whoever has the most people pointing at him is the champ. The other two people are out. They can have a seat. The champ finds two more winners and moves on to the next round.

There is a possibility of a tie. If this happens you can have them "snap, snap, point" again to get a winner. If you are up for a little bonus fun and arguments you can tell your students if they tie, the first one to put his or her hand in the middle of the three of them is the winner. They will fight over who was first and might whack their hands together in the middle and break a fingernail or two, but it's a blast.

Now you see why this will soon replace rock, paper, scissors.

Say this

Let's all get in groups of three. If we have leftover people you get a bye to next round.

Okay, I'm going to say Snap, Snap, Point. When I say that I want you to snap your fingers and then point at one of the people in your group. Whoever has the most fingers pointing at them is the winner. You can't point at yourself.

If you tie, the first person to get their hand in the middle of the three of you is the winner. The losers will sit down and the winners will find new people to play against.

Oh, and you have to cheer for the person who beats you. Nobody like a sore loser!

On your laundry day bring your fitted sheets to church wadded up. See who can fold them the quickest and best. Give them five bucks. It's worth it to not have to fold fitted sheets. I hate those things.

Finger Jousting

I have no idea how finger jousting stayed under my radar for so long. There is a World Finger Jousting Federation that has been in existence for more than ten years. Where have I been?!

To finger joust you match up two competitors who are the same gender and have them shake hands and hold the shake. Have them rotate their arms as if they were going to arm wrestle.

At this point they should point their index fingers out. Their index fingers are the lance in finger jousting.

There are many intricate scorekeeping rules, but I like to keep it simple. When you say “Joust” whoever touches his or her opponent anywhere except the jousting arm, gets a point. Play to 3.

It’s fun to watch the two competitors dance all around the room, but if you are having more than one group of people play or if you have rowdy students, have them touch their right feet together and have them keep those feet stationary. It calms the game down considerably. A great prize idea is pickled okra (I like the hot kind).

Say this

Neil and Allen, come up here and shake hands. Don’t let go. Now kind of rotate your hands so it looks like you’re about to arm wrestle. Nice! Point your pointer finger up.

When I say “Joust” I want you to try to touch your opponent with your finger. If you touch them you get a point. We are going to 3.

This junk just got real. JOUST!

**Do your best to only do things
that are going to last for eternity.**

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Winning Streak

Game type: A few players can play this as an upfront game or everyone can play

Game length: 5-8 minutes

Supplies list: None

Prize idea: Some type of candy that can be split in half. Give half to each friend.

In this game you will have everyone stand and pair up with someone. You will ask a question and give two possible responses. Students have to choose one in their heads. Say "3,2,1" then have the students say their answer out loud. If both partner's answers match they stay together for the next round, if they don't match answers, they switch partners. They can find a new partner pretty quickly by putting their hands up when they need a new partner. It's not hard to have an even number of people. Have one of your leaders sit out if you need to.

Students keep up with the longest streak that they have with one partner. The longest winning streak wins. They are automatic new best friends.

Possible questions. Coke or Pepsi. Red or green. Snake or spider. Sperrys or Chacos. Kudzu or okra. French or Italian. Burrito or enchilada. Shooting star or double rain-

bow. Hamster or guinea pig. Car or truck. Baseball or football. Cat or dog. Steak or gold. Salt or pepper. Crickets or night crawlers. Superman or batman. Mexican or Chinese. You get the idea. They don't even necessarily have to make sense.

By the way, don't over-explain it. Kids will ask "Am I trying to match what he likes?" Leave it vague. Say, "You just want to say the same thing."

Say this

Everyone quickly get up and get a partner. Any time you don't have a partner in this game put your hand up to find someone available.

I'm going to give you two options. Pick one in your head. Then I'm going to say, "3, 2, 1" and I want you to call out one of the two options. If your answers match stay with that same partner. If they don't, find a new partner. Keep up with how many matches you get with a partner. Whoever has the most, has a new best friend. Remember to raise your hand when you need a new buddy.

Here we go. Chocolate or white milk? 3, 2, 1. Okay find a new partner quickly if you need one. Bacon or cookies. 3, 2, 1.....

**I have a joke about paper, but I won't tell it.
It's tearable.**